



Contacts:
Melinda Mongelluzzo
Alicia Kim
Capcom Entertainment
408.774.0500

Angela Emery
Buena Vista Games
818.553.3923

**CAPCOM AND BUENA VISTA INTERACTIVE SHOWCASE
TIM BURTON'S THE NIGHTMARE BEFORE CHRISTMAS: OOGIE'S REVENGE
FOR THE PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM**

E³, LOS ANGELES – May 12, 2004 – Capcom®, a leading worldwide developer and publisher of video games, and Buena Vista Interactive, a publishing label of Buena Vista Games, Inc., the interactive arm of The Walt Disney Company's Consumer Products business, today provided further details on *Tim Burton's The Nightmare Before Christmas: Oogie's Revenge* for the PlayStation®2 computer entertainment system. Based on the award-winning animated movie, *Tim Burton's The Nightmare Before Christmas: Oogie's Revenge* continues the story of Jack Skellington, Oogie Boogie and other familiar favorites in a whole new gaming adventure. Capcom plans to release the game worldwide this fall.

Tim Burton's The Nightmare Before Christmas movie was the first feature-length stop motion animated film ever created. Using this method, still pictures of the puppets were shot frame by frame and played at film speed to produce fascinating, unique characters that moved smoothly and naturally on screen. The result of Tim Burton's visionary genius was a breathtaking world with amazing, unforgettable characters.

Capcom and Buena Vista Interactive, along with the movie's creative talent, are collaborating to bring a whole new experience to the imaginative world Tim Burton. Fans and gamers will enjoy an unsurpassed interactive experience that is true to the spirit of the property. The game incorporates faithful depictions of the original characters, beautifully rendered visuals, fun exploration and engaging gameplay elements to provide an exciting experience for players.

"Capcom has a long and successful history of creating innovative, successful titles that have revolutionized the way games are played," said Todd Thorson, director of marketing, Capcom USA. "We are excited for this opportunity to collaborate with Buena Vista Games and utilize our experience to take this much-admired franchise to new heights."

"Tim Burton's The Nightmare Before Christmas: Oogie's Revenge is filled with incredible characters and environments," said Bob Picunko, director of marketing, Buena Vista Games. "We're very excited to be working with Capcom and its accomplished development team in Japan to deliver a breathtaking and immersive title that both fans of the film and the video game community will want to play."

Capcom and Buena Vista Interactive Showcase *Tim Burton's The Nightmare Before Christmas: Oogie's Revenge*

Page 2

Tim Burton's The Nightmare Before Christmas: Oogie's Revenge is an action adventure game where players assume the role of "Jack Skellington" the Pumpkin King of Halloween Town, who must help reclaim the town from the mischievous Oogie Boogie and his henchmen. Jack has a variety of attack options including the use of his trusty "rubber soul" and real-time costume changes.

Tim Burton's The Nightmare Before Christmas: Oogie's Revenge includes the following features:

- Continues the beloved story of Jack Skellington, Oogie Boogie and other familiar favorites in a whole new adventure
- Faithful depictions of environments and characters
- Expanded areas of Halloween Town inspired by the original movie
- Returning cast members include speaking voices of Jack Skellington, Oogie Boogie, The Mayor and more
- Inventive and versatile "rubber soul" weapon
 - A rubbery green shape-shifting creature that has attached itself to Jack's arm
 - Transforms, stretches, shrinks and sticks to a variety of objects
 - Allows Jack to fend off attacking enemies
 - Grabs distant items as weapons to throw at enemies
 - Latches onto high places that Jack may not have been able to reach otherwise
- Special real-time costume change attacks
 - Special feature allows Jack to become Santa Jack or The Pumpkin King
 - Santa Jack can throw surprise Halloween presents to stun the enemy and also summon a snowman to freeze the enemy; then switch back to normal and finish them off with the rubber soul
 - Just as in the movie, The Pumpkin King allows Jack to blast out flames and unleash a devastating fire attack upon enemies
- Music based battles
 - A special attack mode based on song selections
 - Build up Jack's power meter by matching buttons which appear on screen as the music plays
 - Successfully corresponding Jack with the music will allow him to blast an attack at the enemy

Buena Vista Interactive is a publishing label of Buena Vista Games, Inc., the interactive entertainment arm of The Walt Disney Company's Consumer Products business unit. The label creates, markets and distributes a broad portfolio of PC and multi-platform video games worldwide. The company also licenses properties and works directly with third-party interactive game publishers to bring products for all ages to market.

Capcom is a leading worldwide developer, publisher and distributor of interactive entertainment. Founded in 1983, the company has created world renowned franchises including *Resident Evil*, *Street Fighter*, *Mega Man*, *Breath of Fire*, *Devil May Cry* and the *Onimusha* series. Headquartered in Osaka, Japan, the company maintains operations in the U.S., United Kingdom, Germany, Tokyo and Hong Kong. More information about Capcom and its products can be found on the company's web site at www.capcom.com.

###

Capcom and Buena Vista Interactive Showcase
Tim Burton's The Nightmare Before Christmas: Oogie's Revenge

Page 2

Capcom, Street Fighter, Mega Man and Resident Evil are registered trademarks of Capcom Co., Ltd. Onimusha, Devil May Cry and Breath of Fire are trademarks of Capcom Co., Ltd. "PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. All rights reserved. Tim Burton's The Nightmare Before Christmas ©2004 Touchstone Pictures. All other marks are the property of their respective holders.